

Turing School Back-End Engineering

CIRR Outcomes Report

H1 2018

Graduates Included in Report: **47**

How many students graduated on-time? **54.7%**

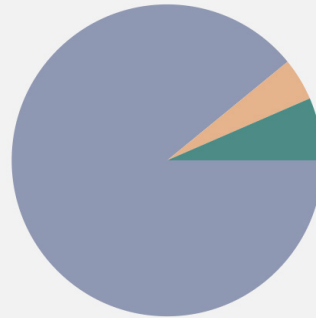
How many students graduated within 150% of program length? **65.6%**

What were the employment results for graduates?

180 Days After Completion

89.1% Employed In-Field
 78.3% Full-Time Employee
 4.3% Full-Time Apprentice / Contractor
 4.3% Hired by School In-Field
 2.2% Started New Company
 0.0% Short-Term Contract

6.5% Non-Reporting

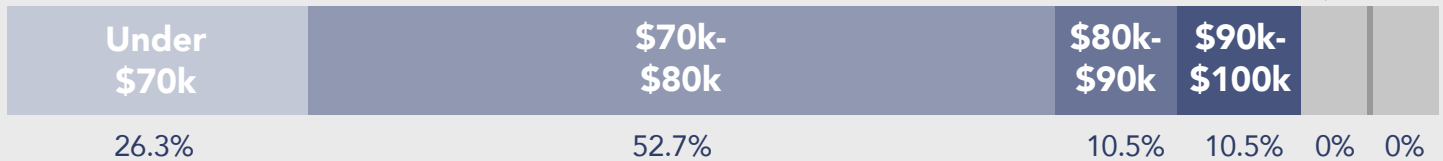


4.4% Not Employed
 4.4% Still Seeking a Job (In-Field)
 0.0% Not Seeking a Job

0.0% Employed Out-Of-Field
 0.0% Hired by School Out-Of-Field
 0.0% Hired Out-Of-Field

What median pay rate do graduates earn? **\$75,000**

180 Days After Completion



What percentage of job obtainers reported salaries?

97.6%

What were the most frequent job titles for graduates?

48.8% Software Engineer

26.8% Software Developer

9.8% Web Developer

7.3% Full-Stack Engineer

2.4% Analyst

Turing School of Software and Design

Denver

CIRR Outcomes Report H1 2018

I. Report Information		
School Name	Turing School of Software & Design	
Campus Location	Denver, CO	
Program Name	Back End Engineering	
Reporting Period	1/1/2018	6/30/2018
Published Course Length (in days, including weekends and holidays)	200	
Graduates Included in Report	47	
II. Graduation Requirements		
<ul style="list-style-type: none"> * Complete all course modules * Complete Capstone Project and Final Assessment * Complete a 30-Day Post-Grad Job Search Action Plan * Prepare a Portfolio Presentation to present work during final week 		
III. Graduation Data		
How many students graduate within 100% of published program length (on-time)?	54.7%	
How many students graduate within 150% of published program length	65.6%	
IV. What were the employment results for graduates seeking a job?		
	90 days	180 days
1. Employed In-Field	73.9%	89.1%
A. Full-time employee (30 hours or greater a week)	65.3%	78.3%
B. Full-time apprenticeship, internship, or contract position	4.3%	4.3%
C. Hired by school in-field	4.3%	4.3%
D. Started a new company or venture after graduation	0.0%	2.2%
E. Short-term contract, part-time position, or freelance	0.0%	0.0%
2. Employed Out-Of-Field	0.0%	0.0%
A. Hired by school out-of-field	0.0%	0.0%
B. Hired out-of-field	0.0%	0.0%
3. Not Employed	19.6%	4.4%
A. Still seeking a job (in-field)	19.6%	4.4%
B. Not seeking a job (in-field)	0.0%	0.0%
4. Non-Reporting	6.5%	6.5%
What is the median annual base salary of graduates?	\$75,000	\$75,000
Under \$70,000	25.8%	26.3%
\$70,000-\$80,000	54.8%	52.7%
\$80,000-\$90,000	12.9%	10.5%
\$90,000-\$100,000	6.5%	10.5%
\$100,000-\$110,000	0.0%	0.0%
Over \$110,000	0.0%	0.0%
Percentage of job obtainers who reported salaries	100.0%	97.6%
V. What were the most frequent job titles for graduates?		
Software Engineer	48.8%	
Software Developer	26.8%	
Web Developer	9.8%	
Full-Stack Engineer	7.3%	
Analyst	2.4%	
VI. What percent of incoming students held a prior computer science degree?	0.0%	
<i>The pink boxes represent the "canonical" number, which must be the most prominent number a school uses in its advertising.</i>		